

Liquid UI: System Variable - _transaction

This is an example of using the system variable "_transaction". This system variable holds a string value of what transaction is being used. Many times, the same screen name is used for different transactions. This variable is very useful when you want a script to run only for a certain transaction.

User Interface

Navigate to VA02 to see its script portion executed.

ON VA02

Order

Search Criteria

Purchase Order No.

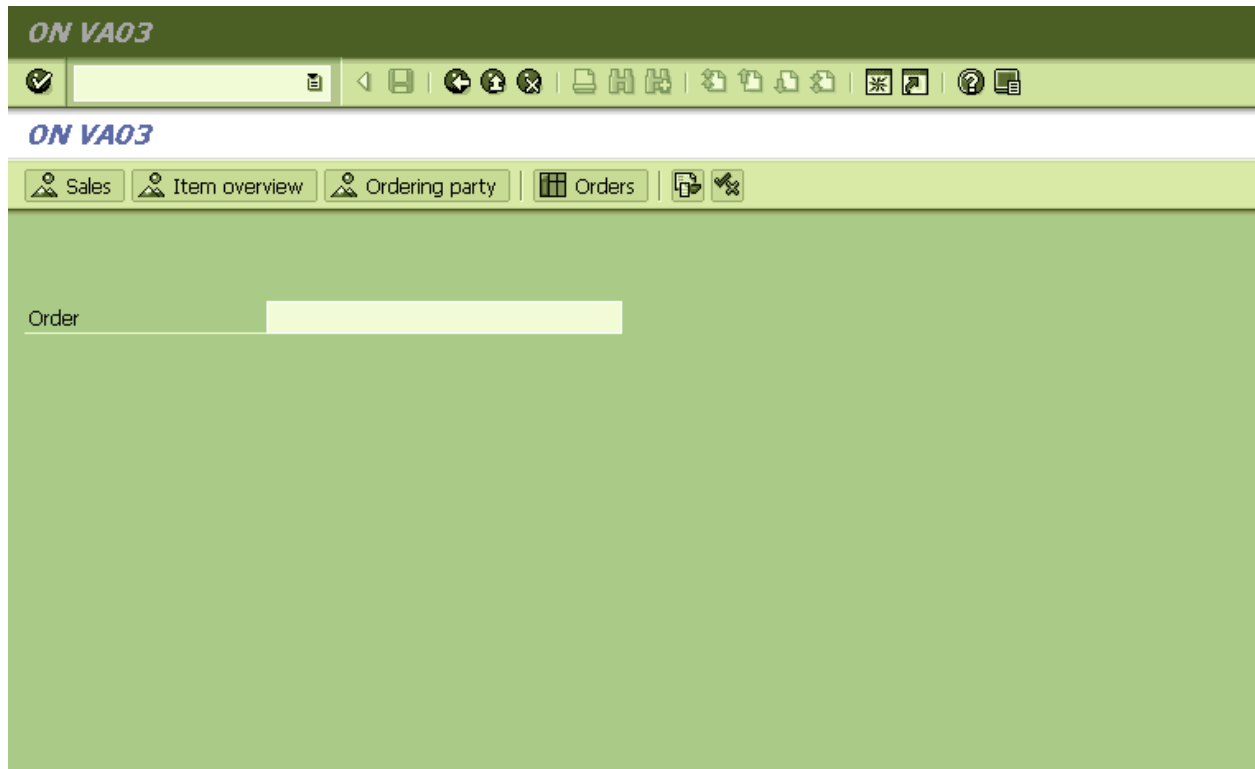
Sold-to party

Delivery

Billing Document

WBS Element

Navigate to VA03 to see its script portion executed.



Liquid UI Code [Script]

```
SAPMV45A.E0102.sjs
1  //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
2  // Author: Synactive, Inc. [1065 E. Hillsdale Blvd, Foster City, CA, 94404, USA]
3  // Email: support@guixt.com; sales@guixt.com;
4  // Contact: 650.341.3310
5  // Version: 1.0.0.0
6  //////////////////////////////////////////////////////////////////////////////////////////////////////////////////
7
8  // If the transaction is VA02, execute the following
9  if(_transaction == "VA02"){
10
11      // edit the title
12      title("ON VA02");
13      // delete the pushbuttons we don't want to for VA02
14      del("P[Sales]");
15      del("P[Item overview]");
16      del("P[Ordering party]");
17      del("P[Orders]");
18
19  }
20
21  // If the transaction is VA02, execute the following
22  else if(_transaction == "VA03"){
23
24      // edit the title
25      title("ON VA03");
26      // delete the groupbox we dont want
27      del("G[Search Criteria]");
28
29  }
```