

# WS Extensions

## 7.19 usejs()

### Purpose

To include a JavaScript or a file within a script in Web Server.

The usejs() command functions similar to the usecss() command and is placed in the same config.sjs configuration file.

### Options

The usejs command does not take any options.

### Including a script

The string in the command could include a number of parameters or possibly a short script that would incorporate into the WS script. For instance, if a user wants to include code to print 'Hello World', then add the following in the config.sjs configuration file in the C:\Program Files\Liquid UI\LUI WebServer directory.

```
usejs("println('Hello, World')");
```

The body of the action to be performed should be included within the double quotes. In this case, the included line is for a simple 'println' operation. However, this string could be more complex as well.

### Including a file

You can also call a separate Webscript function or even a complete script from an external file:

```
usejs("filename");
```

For instance, if the file is present in a different directory, then it is necessary to include the full path to the file, as shown below in the config.sjs configuration file:

```
usejs("C:\ScriptFiles\TestFunction.js");
```

For files present in the same directory as the scripts, you do not need to include the true or absolute path - the code can find the relevant file as long as it is in the same directory, as shown below:

```
usejs("TestFunction.js");
```

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This file can contain any content from a single function to a complete script. Once called, the file will run, and then the remainder of the original code will continue from the point where the file left off.

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